What are the Championships?
The British Esports Championships is an exciting new competitive video gaming competition for students aged 12+ in schools and colleges across the UK.

The Championships are open to all secondary schools, Further Education (FE) Colleges and Alternative Provision (AP) schools in the UK and are PC-based.

Tournaments include:
- Rocket League 3v3 (3+ age rating): football with rocket-powered cars
- Overwatch 6v6 (12+ age rating) vibrant first-person shooter
- League of Legends 5v5 (12+ age rating): multiplayer online battle arena (MOBA)

The 2019/20 Championships follow a successful inaugural year, which saw more than 100 teams take part.

Entry fee is £25 per institute per year + additional £5 per team roster entered per season.

Registration for Winter Split begins in early September and closes in late September for students aged 12+ in Years 7-13.

Fixtures will begin in October and consist of weekly scheduled competitive sessions until December. Spring Split will begin in January.

To conclude the Champs, there will be a live grand final at Insomnia66 in April 2020.

Institutes may enter multiple teams providing they have at least 1 dedicated PC per player (to account for playing vs their peers).

All games must be played on PC, and all sessions will have strict online safety rules that must be adhered to:
- Fixtures must be played using our closed community platform
- Only those registered for the Championships will be given access to the platform
- Each team must play together from the same classroom or IT suite whilst being supervised by a member or members of staff
- Individuals must not play in Champs matches remotely, from home or another location
WHY YOU SHOULD GET INVOLVED

Esports offers many intrinsic benefits when played in moderation. These include:

- Promoting character development, including: leadership, teamwork, communication, social skills and resilience
- Improved attendance, behaviour, motivation, concentration and focus
- Links to Computing Education, STEM subjects and the development of digital skills and digital literacy
- Good for positive mental health - it’s fun and provides stress relief
- Increasing engagement with a wider demographic of young people than traditional extra-curricular activities
- Links to a range of FE, HE and career pathways
- Boosting reaction times, speed of decision-making and problem solving
- Improved attendance, behaviour, motivation, concentration and focus

TECHNICAL SPECIFICATIONS

Each of the three titles has its own technical requirements that need to be met in order for the game to run. Here we show the requirements recommended by the publishers of each game.

<table>
<thead>
<tr>
<th></th>
<th>LEAGUE OF LEGENDS</th>
<th>OVERWATCH</th>
<th>ROCKET LEAGUE</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Processor</strong></td>
<td>3 GHz</td>
<td>Intel Core i5 / AMD Phenom II X3 or better</td>
<td>2.5 GHz Quad Core</td>
</tr>
<tr>
<td><strong>Memory</strong></td>
<td>2GB RAM (4GB for Windows Vista and newer)</td>
<td>6GB RAM</td>
<td>4GB RAM</td>
</tr>
<tr>
<td><strong>Storage</strong></td>
<td>12GB</td>
<td>30GB</td>
<td>5GB</td>
</tr>
<tr>
<td><strong>Graphics</strong></td>
<td>Nvidia GeForce 8800 / AMD Radeon</td>
<td>Nvidia GeForce GTX660 / AMD Radeon HD7950 or better</td>
<td>Nvidia GTX 660 / ATI 7950</td>
</tr>
<tr>
<td><strong>Operating System</strong></td>
<td>Windows XP SP3, Vista</td>
<td>Windows 7,8,10, 64 bit (latest service pack)</td>
<td>Windows 7 or newer</td>
</tr>
<tr>
<td><strong>Resolution</strong></td>
<td>1920x1080</td>
<td>1920x1080</td>
<td>1920x1080</td>
</tr>
<tr>
<td><strong>Sound</strong></td>
<td>DirectX v9.0c or better</td>
<td>DirectX Version 9.0c</td>
<td>DirectX Version 9.0c</td>
</tr>
</tbody>
</table>
CHECKLIST

☐ Do you have enough PCs with the correct specs in one room? Is it free on a Wednesday after school?

☐ Do you have enough students who want to take part? If there are loads, how will you select teams?

☐ Which games will you enter teams for? One of each title, or multiple teams of each title?

☐ Speak to senior management to get appropriate permissions to enter the Champs.

☐ Seek support from IT/Network Manager to ensure games can be played on the network from September.

☐ If you haven’t already, register your interest at champs.epiclan.net/register

☐ Be ready to officially sign up in September. Once registered, you will be sent an operational handbook with more info.

ABOUT US

Our three goals are to Promote, Improve and Inspire: Promote esports in the UK and increase its level of awareness Improve the standard of UK Esports Inspire future talent

www.britishesports.org

For more detailed info on the Championships, visit our website and download our full guide here.

If you have any further questions or queries, or you need support speaking with the senior leadership team in your school or college, please do not hesitate to contact us at champs@britishesports.org